Disney
Phineas and Ferb
ACROSS THE 2nd DIMENSION
EVERYONE 10+
E
10+
CONTENT RATED BY ESRB
Disney

⚠WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller and the PlayStation®Move motion controller motion sensor function. When using the DUALSHOCK®3 wireless controller or the PlayStation®Move motion controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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NOTICES:
Video output in HD requires cables and an HD- compatible display, both sold separately.

GETTING STARTED

PlayStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *Disney Phineas and Ferb: Across the 2nd Dimension* disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the ⊗ button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.

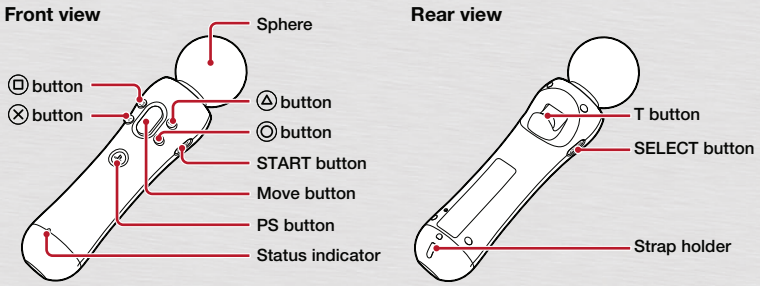
Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

Saved data for PS3™ format software

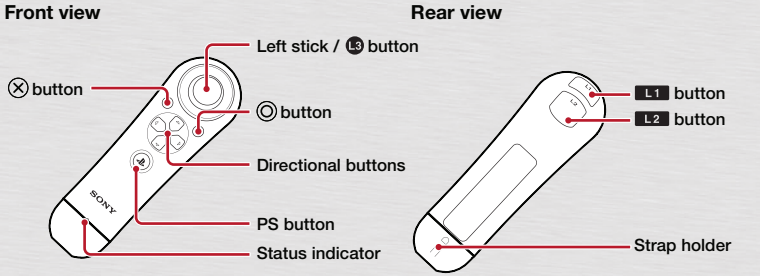
Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

Controls

Using the PlayStation®Move motion controller



Using the PlayStation®Move navigation controller



Note: Always wear the included wrist strap with the PlayStation®Move motion controller. To use the controller, you must first register or "pair" the controller with the PlayStation®3 system and assign a number to the controller. For details, refer to the instructions supplied with the system.

CONTROLS

A regular old SIXAXIS™ or DUALSHOCK®3 controller works fine, but you can also use your cool new PlayStation®Move Motion and Navigation Controller, too.

Game Controls

Action	SIXAXIS™	MOVE+SIXAXIS™ or MOVE+Navigation Controller
Move character	**Left Analog Stick**	**Left Analog Stick**
Jump*	**⊗ Button***	**Move Button****
Fire/Use gadget	**□ Button**	**T Button**
Use objects/ Alternate weapon	**L1 Button**	**L1 Button**
Heal/Emergency Move	**Shake it!**	**Shake Playstation®Move Motion Controller!**
Cycle gadgets	**Directional buttons** ⇧/⇩	**Directional buttons** ⇧/⇩
Swap characters	**△ Button**	**△ Button**
Pause	**START ▷ Button**	**START ▷ Button**
Second Player Drop-in Game	**START ▷ Button**	**START ▷ Button**

* (Double-tap for double jump; Press twice and hold to glide.)

** (Move Button in the air for double jump; Hold Move Button in the air to glide).

INTRODUCTION

Disney Phineas and Ferb: Across the 2nd Dimension is an action adventure game based on the Disney Channel Original Movie inspired by the TV series. Phineas and Ferb have escaped from the Second Dimension and they must find their way back to Danville. Travel with the boys on an exciting journey through never-before-seen dimensions, and engage in fierce combat against Doctor D and his evil robots using power-packed gadgets. Team up with Phineas and Ferb and friends to help save the Tri-State Area!

THE MAIN MENU

New Game
Enter Story Mode to help the boys, Agent P and their friends find their way back to Danville.

Load Game
After you've travelled through a level in Story Mode, you can revisit it here, to search for mod upgrades for your gadgets, tokens or other stuff you may have missed.

Continue
You can quickly continue playing from your last save game.

MAIN GAME SCREEN

TIPS 'N TRICKS

Character Swapping
At the beginning of each level, you can choose two characters to adventure with. Switch between characters to take advantage of each one's special abilities and custom gadgets. To swap, tap the △ **Button**. Phineas and Ferb are available from the start. You'll meet plenty more possible companions as you travel the dimensions.

Drop in Players
Press the START **Button** on a second controller to "drop in" and control another character. Drop out by pressing the START **Button** and selecting Logout on the Pause Menu.

Gadget Construction
When the boys get an idea for a new gadget, a blueprint appears, with silhouettes of necessary parts. Parts you find are added to the blueprint. When you have them all, move to the gadget construction zone where the blueprint appears and press L1 **Button** to build the gadget.

Gadget Improvements
There are two kinds of gadget improvements – Upgrade Chips and Mods.

Chips boost any gadget they are attached to by improving Rate of Fire, Recharge, Damage or Capacity.

Mods are for specific gadgets. Some Mods boost a gadget's power or usefulness and some boost a gadget's wow factor with cool sounds and Ferbified effects.

Chips and Mods are hidden throughout the dimensions. You can also buy them with Tickets from the Ticket Redemption menu at the end of every level. The Workbench located in some levels is also where Ferb attaches Chips and Mods to gadgets.

COLLECTIBLES

Components
Components come in red, green, blue, yellow, and purple. Red Components are the least valuable and purple are the most valuable. Spend them at Workbenches to purchase Chips or Mods to upgrade gadgets.

Tokens and Tickets
There are five Golden Tokens hidden in each level. Spend them to play minigames available at the end of every level (or save them for later). Just like at the Danville arcade, you can earn tickets by doing well in the minigames. You can trade your tickets for gadget Mods and other cool stuff.

Figures
You'll have to search high and low for these because they are especially rare. Figures can also be won from the Crane mini-game that appears after the end of each level. Collected Figures are stored in Extras on the Pause Menu.

Note: The game automatically saves gadget improvements upon leaving the Workbench and game progress after completing a level.